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 of this overhead was due to kernel traps, context **switches**, and **receive** interrupt handling. 15 The RPC time, the major bottlenecks were the slow network **fabrics** and the presence of the OS in the critical path and zero-copy transmission of arrays. All objects **received** are fully type-checked and can be directly used  
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 control to user code without process context **switching**) are simpler to perform. A lightweight kernel two memory-to-memory **data** copies are made. The **receive data** path is similar, but in reverse. **Data**, that includes the concept of I/O efficient **buffers** for reduced copying, the concept of fast system  
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I/O bus transfer, and process or thread context **switch**. Another potential application is Another potential application is packet-specified **receive buffers**, in which the header of an incoming potential application is packet-specified **receive buffers**, in which the header of an incoming packet  
[www.cs.berkeley.edu/~mdw/projects/unet/./unet-sle/unet-sle-tr.ps.gz](http://www.cs.berkeley.edu/~mdw/projects/unet/./unet-sle/unet-sle-tr.ps.gz)

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 cells, which is a function of **queue** length of the **switch**. Increment or decrement of cell rate is done by version 4.0 [except when a backward RM cell is **received**. For **switch** behavior, when it **receives** a by backward RM cells, which is a function of **queue** length of the **switch**. Increment or decrement of  
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RT-IPC: An IPC Extension for Real-Time Mach - Takuro Kitayama (1993) (Correct) (10 citations)  
 usually, **messages** are delivered from a sender to a receiver without **queueing**, i.e. the average **queue Message Message Message Message Free Message Buffer Message Queue Receiver Thread Queue Aaaaa Aaaaa**  
 it is very rare that two or more **messages** are **queued** in one **message queue**, usually, **messages** are  
[www.cs.cmu.edu/afs/cs/project/rtmach/public/papers/ipc93.ps](http://www.cs.cmu.edu/afs/cs/project/rtmach/public/papers/ipc93.ps)

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 and **buffer** allocation mechanism for an ATM **switching fabric**. Since the **fabric** will be used to **buffer** allocation mechanism for an ATM **switching fabric**. Since the **fabric** will be used to transfer lines, i.e. a connection between sender and receiver. Virtual networks, implementing a number of  
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Flexible User-level Network Interface based on Embedded Processors - Hoe (1995) (Correct)  
 of ATM (Asynchronous Transfer Mode) network, **switched** Ethernet and various other "**switched**" networks Interface Unit) design. 2.3 Arctic **Switch Fabric FUNi2** will leverage on the interconnection capability. The user **message** interface (send and **receive message queues**) and network **buffers** are located  
[ftp.lcs.mit.edu/student-workshop/1995/abstracts/Hoe.ps](http://ftp.lcs.mit.edu/student-workshop/1995/abstracts/Hoe.ps)

Models for Asynchronous Message Handling - Langendoen, Bhoedjang, Bal (1997) (Correct) (5 citations)  
 unblocking a thread, involves a thread **switch** from the interrupted thread to the unblocked processes usually do not know when they will **receive a message**. Even when **messages** arrive at FM multithread-safe, added multicasting, improved **buffer** management, and, most importantly, added  
[ftp.cs.vu.nl/pub/amoeba/orca\\_papers/ieee-concurrency97.ps.gz](http://ftp.cs.vu.nl/pub/amoeba/orca_papers/ieee-concurrency97.ps.gz)

An Atomic Model for Message-Passing - Liu, Aiello, Bhatt (1993) (Correct) (33 citations)

one synchronous time step each processor can receive one atomic message, perform local computation, of blocking instructions is that no system buffering is required. However, the delay in waiting for  
[www.cs.ccu.edu.tw/~pangfeng/publications/spaa93.ps](http://www.cs.ccu.edu.tw/~pangfeng/publications/spaa93.ps)

The PVM3 based implementation of the GRP function library - Peter Mork (Correct)  
uses a process id, called task id (tid) to send or receive a message. The channels are represented by the b. The sender pack the data to a message buffer (grp pack(c. The sender issues the SEND (used to check the received messages in the message queue) has been modified to achieve this feature. The  
[ftp.cpc.wmin.ac.uk/pub/HPCT1/P3/appendix-B2.ps.gz](http://ftp.cpc.wmin.ac.uk/pub/HPCT1/P3/appendix-B2.ps.gz)

Modeling ATM Networks in a Parallel Simulation.. - Gburzynski.. (1995) (Correct) (1 citation)  
ATM is a connection-oriented packet-based switching technology designed for high-speed networks. hardware components like buffers, links and switch fabrics, and a model of ATM signaling, which constitutes a lower time stamp than the LVT (a straggler) is received. This forces the affected process to roll back  
[www.cs.ualberta.ca/~pawel/PAPERS/atmps.ps](http://www.cs.ualberta.ca/~pawel/PAPERS/atmps.ps)

On Using Intelligent Network Interface Cards to.. - Fiuczynski, Martin.. (1998) (Correct) (4 citations)  
for Multimedia Conferencing Across Packet-Switched Networks. Computer Networks and ISDN Systems. range from packet filtering (e.g. Lazy Receive Processing [2] cluster based storage from the network directly to the region of frame buffer memory representing the applications window. As  
[www.cs.berkeley.edu/~rmartin/papers/mef-nossdav98.ps](http://www.cs.berkeley.edu/~rmartin/papers/mef-nossdav98.ps)

Experiences of building ATM switches for the Local Area - Richard Black (Correct)  
Experiences of building ATM switches for the Local Area Richard Black, Ian Leslie, British Telecom. 2 Components 2.1 The Switching Fabric The Fairisle switch fabric is composed of 4 by 4  
[ftp.cl.cam.ac.uk/public/papers/reports/ATM/docs-94-3/09sigcomm94.ps](http://ftp.cl.cam.ac.uk/public/papers/reports/ATM/docs-94-3/09sigcomm94.ps)

An Improved EFCI Scheme with Early Congestion Detection - Zhao, Li, Sigarto (1996) (Correct)  
changed fl The buffer capacity required at each switching node is substantially reduced fl The ABR and magnified, causing a large consumption of buffer resources. In this contribution we propose a design is often detected by comparison of present queue size with a pre-assigned queue-threshold. Such  
[www.ece.utexas.edu/~sanqi/papers/ABR-ATM-Forum.ps](http://www.ece.utexas.edu/~sanqi/papers/ABR-ATM-Forum.ps)

Real-Time Communication in FDDI Networks - Malcolm, Kamat, Zhao (1995) (Correct) (4 citations)  
message deadlines will be met in wide area packet switched networks [7, 11, 13, 18, 22, 25, 26, 27] An .6.2 B r i The size (number of bits) of receive buffer for stream S i .2.2 B s i The size occur, either due to missing deadlines or due to buffer overflow. These tests are extremely useful in the  
[www.cs.tamu.edu/research/realtime/malcolm-jrts-96.ps.gz](http://www.cs.tamu.edu/research/realtime/malcolm-jrts-96.ps.gz)

The Odd-Even ATM Switch - Koliass, KLEINROCK (Correct)  
TRANS. COMMUN. VOL. NO. 1 The Odd-Even ATM Switch y Christos KOLIAS y and Leonard KLEINROCK  
[millennium.cs.ucla.edu/LK/Bib/PS/paper212.ps](http://millennium.cs.ucla.edu/LK/Bib/PS/paper212.ps)

Performance of ATM Switch Fabrics Using Cross-Point Buffers - Zhou, Atiquzzaman (1995) (Correct)  
Performance of ATM Switch Fabrics Using Cross-Point Buffers Bin Zhou and Performance of ATM Switch Fabrics Using Cross-Point Buffers Bin Zhou and M. are forwarded from a buffer during phase 1 and received during phase 2 of a cycle. The state of a  
[www.engr.udayton.edu/faculty/matiquzz/papers/bin-apccc95-cam.ps](http://www.engr.udayton.edu/faculty/matiquzz/papers/bin-apccc95-cam.ps)

Message-Passing Performance of Various Computers - Dongarra, Dunigan (1995) (Correct) (40 citations)  
affect performance. For small messages, context-switch times may contribute to delays. Touching all the to reduce message copies, for example, posting the receive before the send. Second order effects of message length. The receiving process usually provides a buffer, a maximum length, and the senders address. The  
[www.netlib.org/utk/papers/latbw.ps](http://www.netlib.org/utk/papers/latbw.ps)

Parallel Simulation of Data parallel Programs - Sundeep Prakash (1995) (Correct)  
and synchronization over the HPS (high performance switch) The resulting program executes as one pattern is one in which every processor receives a deterministic set of messages (unchanged over statement, a message is deposited in the receive buffer of the destination process. brevc mtype(  
[pcl.cs.ucla.edu/pub/papers/wlpc95-parallel.ps.gz](http://pcl.cs.ucla.edu/pub/papers/wlpc95-parallel.ps.gz)

On-line Avoidance of the Intrusive Effects of Monitoring on.. - Wanqing Wu (1996) (Correct) (1 citation)  
before **receive**. arrives after **receive**. Figure 8: **Switching vs Continued Execution**. Conversely, consider  
of a **message** by a process is deterministic if the **receive** identifies a unique sender and non-deterministic  
Processes communicate via **message** passing and a **queue** of pending **messages** is maintained for each  
[www.cs.pitt.edu/~gupta/research/Dist/icdcs96a.ps](http://www.cs.pitt.edu/~gupta/research/Dist/icdcs96a.ps)

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[Minimization of Communication Cost Through Caching in.. - Sistla, Wolfson, Huang \(1998\) \(Correct\) \(3 citations\)](#)

In other words, the mobile user subscribes to **receive** all the updates of x. This way the reads access will soon have online access to a large number of **databases** via wireless networks. Because of limited [www.eecs.uic.edu/~wolfson/html/./mobile\\_ps/tpds.ps](http://www.eecs.uic.edu/~wolfson/html/./mobile_ps/tpds.ps)

[Effectiveness of Message Strip-Mining for Regular and.. - Akiyoshi Wakatani \(1994\) \(Correct\) \(4 citations\)](#)

strip-mining 3.1 Configuration Suppose that the **received data** of the communication is used in the loop the specific destination processor into a **message buffer**. The time for the preprocessing is in proportion implement parallel algorithms by distributing large **data** structures across a multicomputer system. To hide [www.cse.ogi.edu/Sparse/paper/wakatani.pdcs.94.ps](http://www.cse.ogi.edu/Sparse/paper/wakatani.pdcs.94.ps)

[A Comparative Study of Fuzzy Versus "Fixed" Thresholds for.. - Bonde, Jr., Ghosh \(1994\) \(Correct\) \(1 citation\)](#)

**Thresholds** for Robust **Queue** Management in Cell-**Switching** Networks Allen R. Bonde, Jr. GTE Government smoothing functions, and the use of finite-sized **buffers** with **queue** management techniques. Most **queue** [enws458.eas.asu.edu/Pub/bonde\\_1d.ps](http://enws458.eas.asu.edu/Pub/bonde_1d.ps)

[Problems Encountered in the Machine-assisted Proof of Hardware - Paul Curzon \(1994\) \(Correct\) \(3 citations\)](#)

the Fairisle Asynchronous Transfer Mode (ATM) **switching fabrics** [7]Fairisle is an existing network, Asynchronous Transfer Mode (ATM) **switching fabrics** [7]Fairisle is an existing network, designed issues of ATM networks, and carries real user **data**. The **switching fabrics** that we considered contain [www.cl.cam.ac.uk/Research/HVG/atmproof/PAPERS/charme95.ps.gz](http://www.cl.cam.ac.uk/Research/HVG/atmproof/PAPERS/charme95.ps.gz)

[Innovative Networking Concepts Tested On The.. - Friedman, Gupta.. \(Correct\)](#)

link, using a prototype Frame Relay Access **Switch** (FRACS) developed for the CSHCN by COMSAT motivated by the commercial driver of low-cost **receive-only** satellite terminals that can operate in a background traffic for Ethernet access and gateway **buffering** was studied. RESULTS Measurements and [www.glue.umd.edu/~danielf/albuq95.ps.gz](http://www.glue.umd.edu/~danielf/albuq95.ps.gz)

[Multihop Networks: Performance Modeling Under Non-Uniform.. - Noel, Tang \(Correct\)](#)

A. Network Model .Node n **Switching fabric** Traffic extractor 1 2 1 d n n d Local Model .Node n **Switching fabric** Traffic extractor 1 2 1 d n n d Local Station 2 for wavelength assignments of transmitters and **receivers** at a node whereas in the latter, multihop [www.ee.sunysb.edu/~wtang/ipccc.ps](http://www.ee.sunysb.edu/~wtang/ipccc.ps)

[Performance Of Atm/oc-12 On The Intel Paragon - Dunigan \(Correct\)](#)

Tests With Oc12 Circuits Going Through A Fore Atm **Switch**. The **Switch** Added 3 s To The Latency And Had No layer requirements. The hardware interface has **receive** and transmit **buffers**, SAR logic, TCP/IP The hardware interface has **receive** and transmit **buffers**, SAR logic, TCP/IP acceleration logic, and logic [www.epm.ornl.gov/~dunigan/atmoc12.ps](http://www.epm.ornl.gov/~dunigan/atmoc12.ps)

[A Performance Comparison of Buffering Schemes for Multistage.. - Bin Zhou \(1995\) \(Correct\) \(2 citations\)](#)

Comparison of **Buffering** Schemes for Multistage **Switches** Bin Zhou M. Atiquzzaman Dept. of Comp. Science systems. MINs have also been proposed as **switching fabrics** in ATM networks in the future Broadband ISDN for each output link [1]a **buffer** must be able to **receive** up to d packets at a time, where d is the size [www.engr.udayton.edu/faculty/matiquzz/papers/bin-ica3pp-buf-cam.ps](http://www.engr.udayton.edu/faculty/matiquzz/papers/bin-ica3pp-buf-cam.ps)

[A Comprehensive Analytical Model for Wormhole Routing in.. - Draper, Ghosh \(1994\) \(Correct\) \(9 citations\)](#)

Cosmic Cube [20]used "store-and-forward" packet-**switching** methods for routing **messages** among the of the RE are used by the node to inject and **receive**, respectively, **messages** to/from the network. The have a 4-flit capacity [7]While only one flit **buffer** per channel is needed to implement wormhole

[ftp.lans.ece.utexas.edu/pub/pproc/worm\\_jpdc94.ps.Z](http://ftp.lans.ece.utexas.edu/pub/pproc/worm_jpdc94.ps.Z)

[Volume Models for Volumetric Data - Ranjan, Fournier \(1994\) \(Correct\) \(6 citations\)](#)

the role of the outside and the inside could be **switched**. The problem is then to represent and visualize and display an iso-surface defined by some **threshold** value. In this paper we describe a method to Volume Models for Volumetric Data Vishwa Ranjan and Alain Fournier Department of [www.cs.ubc.ca/labs/imager/tr/ps/ranjan.1993a.ps.gz](http://www.cs.ubc.ca/labs/imager/tr/ps/ranjan.1993a.ps.gz)

[On the Advantage of Being the First Server - Refael Hassin \(Correct\)](#)

road. A driver who needs to fill his tank sees the **queue** situation at the first station but not at the and answer the question. Key words: **Queues**, **threshold** strategies. 1 Introduction In a common a producer (or a seller) does not provide specific **data** on the good manufactured (or sold) by him. [www.math.tau.ac.il/~hassin/Q.ps.gz](http://www.math.tau.ac.il/~hassin/Q.ps.gz)

[DRMA with Multiple Slots Reservation and.. - Komoriya.. \(2000\) \(Correct\)](#)

Model For voice terminals, each conversation is **switched** between talking and silent states byaspeech that the **data** terminal has the infinite long **buffer** to keep **data messages** which have not transmitted the spectrum efficiency of the integrated voice and **data** services. In that protocol, although the fixed [www.sasase.ics.keio.ac.jp/list/conference/.../helsinki/00/2000conf/yota\\_vtc.pdf](http://www.sasase.ics.keio.ac.jp/list/conference/.../helsinki/00/2000conf/yota_vtc.pdf)

[The interaction of the TCP flow control procedure in end .. - Wechta, Eberlein.. \(1998\) \(Correct\) \(1 citation\)](#)

flow control mechanism for use in IEEE 802.3 **switches** J. Wechta, A. Eberlein, F. Halsall Department [www.enel.ucalgary.ca/People/eberlein/Publications/hpn98.ps.gz](http://www.enel.ucalgary.ca/People/eberlein/Publications/hpn98.ps.gz)

[Using PVM 3.0 to Run Grand Challenge Applications on.. - Dongarra, Geist.. \(1992\) \(Correct\)](#)

**buffers**, process signalling, and user definable **receive** contexts. In this paper we will focus on only dynamic process groups, multiple **message buffers**, process signalling, and user definable **receive** different architectures, operating systems, and **data** formats to cooperate. PVM (Parallel Virtual [ftp.netlib.org/ncwn/siam93-pvmgc.ps](http://ftp.netlib.org/ncwn/siam93-pvmgc.ps)

[Real-Time Scheduling of Switching Nodes Based on Asynchronous.. - Jay Hyman \(1990\) \(Correct\) \(2 citations\)](#)

Real-Time Scheduling of **Switching Nodes** Based on Asynchronous Time Sharing Jay consists of three elements: Input **Buffers**, **Switch Fabric** and Output **Buffers**. The fundamental requirement links. It consists of three elements: Input **Buffers**, **Switch Fabric** and Output **Buffers**. The [ftp.ctr.columbia.edu/CTR-Research/comet/public/papers/90/HYM90.ps.gz](http://ftp.ctr.columbia.edu/CTR-Research/comet/public/papers/90/HYM90.ps.gz)

[Random Early Detection Gateways for Congestion Avoidance - Floyd, Van Jacobson \(1993\) \(Correct\) \(998 citations\)](#)

K.Congestion Control for High Speed Packet **Switched Networks** "INFOCOM '90, pp. 520-526, 1990. 3] Early Random Drop gateways, the misbehaving users **received** roughly 75% higher throughput than the users Source Quench **messages** to source hosts before the **buffer** space at the gateway reaches capacity [26]and [ftp.ee.ibt.gov/papers/early.ps.gz](http://ftp.ee.ibt.gov/papers/early.ps.gz)

[Active Virtual Network Management Protocol - Bush \(1999\) \(Correct\) \(1 citation\)](#)

**Message Vm Virtual Message T2 T10 T5 T Host Switch Rm Router Switch Router Lp Pp Pp Lp Lp Pp Dp Dp** in Section 2.2. A Logical Process contains a **Receive Queue (QR)**Send **Queue (QS)**and **State Queue** Protocol caches predicted values within a **State Queue** and makes them available to a standard network [www.crd.ge.com/people/bush/an/pads99.ps](http://www.crd.ge.com/people/bush/an/pads99.ps)

[The Performance Impact of Flexibility in the Stanford FLASH.. - Heinrich \(1994\) \(Correct\) \(39 citations\)](#)

transfer logic places the **message data** into a **data buffer**, a cache line-sized (128-byte) on-chip storage header is first stored in an incoming **queue**. The first stage in the macropipeline, the inbox, proposed. We believe that the insights from these **data** highlight the potential bottlenecks in scalable [www.eecg.toronto.edu/~tcm/other\\_papers/flash\\_asplos94.ps.Z](http://www.eecg.toronto.edu/~tcm/other_papers/flash_asplos94.ps.Z)

[VIA over the CLAN Network - Riddoch, Pope, Mansley \(2000\) \(Correct\) \(2 citations\)](#)

model has since been adopted for the Infiniband **switched fabric** interconnect, which has wide and powerful has since been adopted for the Infiniband **switched fabric** interconnect, which has wide and powerful In A Remote Process. The Vi Has A Send **Queue** And A **Receive Vi Cq Device Driver Vi Vi Interface System** [www-ice.eng.cam.ac.uk/~djr23/pubs/tr.ice.01.2.pdf](http://www-ice.eng.cam.ac.uk/~djr23/pubs/tr.ice.01.2.pdf)

[Compile/Run-time Support for Threaded MPI Execution on... - Tang, Shen, Yang \(1999\) \(Correct\) \(3 citations\)](#)  
disadvantages for MPI jobs because process context **switch** and synchronization are expensive. Secondly,  
and allow concurrent access by a sender and a **receiver**. Our study is leveraged by previous research in  
between two MPI nodes must go through the system **buffer** and **buffer** copying degrades the communication  
[www.cs.ucsb.edu/TRs/techreports/TRCS98-30.ps](http://www.cs.ucsb.edu/TRs/techreports/TRCS98-30.ps)

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[VIA over the CLAN Network - Riddoch, Pope, Mansley \(2000\) \(Correct\) \(2 citations\)](#)  
 networks, and the same model is proposed for **Infiniband**. Existing implementations suffer from high  
 model has since been adopted for the **Infiniband switched fabric** interconnect, which has wide and powerful  
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[www-lce.eng.cam.ac.uk/~djr23/pubs/tr.lce.01.2.pdf](http://www-lce.eng.cam.ac.uk/~djr23/pubs/tr.lce.01.2.pdf)

[A Software Architecture for Zero-Copy RPC in Java - Chang, von Eicken \(1998\) \(Correct\) \(2 citations\)](#)  
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[ftp.cs.utexas.edu/pub/lam/tr95-36.ps.Z](http://ftp.cs.utexas.edu/pub/lam/tr95-36.ps.Z)

[Jiuxing Liu, Jiesheng Wu, Sushmitha P. Kini, Darius... - Ranjit Noronha Pete \(Correct\)](#)  
**MPI over InfiniBand: Early Experiences** Jiuxing Liu, Jiesheng Wu,  
 this industry standard is to use a scalable **switched fabric** to design the next generation clusters  
 industry standard is to use a scalable **switched fabric** to design the next generation clusters and  
[www.cse.ohio-state.edu/~liuj/pub/liu\\_mvapich\\_tech.pdf](http://www.cse.ohio-state.edu/~liuj/pub/liu_mvapich_tech.pdf)

[User Customization of Virtual Network Interfaces with U-Net/SLE - Oppenheimer, Welsh \(1998\) \(Correct\) \(3 citations\)](#)  
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[www.cs.berkeley.edu/~mdw/projects/unet/.UNET-SLE/unet-sle-tr.ps.gz](http://www.cs.berkeley.edu/~mdw/projects/unet/.UNET-SLE/unet-sle-tr.ps.gz)

[Implementing Efficient and Scalable Flow Control Schemes... - Infiniband Jiuxing Liu \(Correct\)](#)  
 and Scalable Flow Control Schemes in MPI over **InfiniBand** Jiuxing Liu Dhableswar K. Panda Computer and  
 an InfiniScale MT43132 Eight 4x Port **InfiniBand Switch** [15]The HCA adapters work under the PCI-X  
 nodes and I/O nodes are connected to the **fabric** by Channel Adapters (CA)Channel Adapters  
[nowlab.cis.ohio-state.edu/projects/mpi-iba/.publication/liu\\_cac04.pdf](http://nowlab.cis.ohio-state.edu/projects/mpi-iba/.publication/liu_cac04.pdf)

[Fixed Point Algorithm for ABR Congestion Control - Kim, Kim, Chong \(1996\) \(Correct\)](#)  
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[RT-IPC: An IPC Extension for Real-Time Mach - Takuro Kitayama \(1993\) \(Correct\) \(10 citations\)](#)  
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[Virtual lines, a deadlock free and real-time routing mechanism.. - Gerard Smit \(Correct\)](#)

and **buffer** allocation mechanism for an ATM **switching fabric**. Since the **fabric** will be used to **buffer** allocation mechanism for an ATM **switching fabric**. Since the **fabric** will be used to transfer lines, i.e. a connection between sender and receiver. Virtual networks, implementing a number of [www.pegasus.esprit.ec.org/papers/paper93-05.ps](http://www.pegasus.esprit.ec.org/papers/paper93-05.ps)

[Flexible User-level Network Interface based on Embedded Processors - Hoe \(1995\) \(Correct\)](#)  
of ATM (Asynchronous Transfer Mode) network, **switched** Ethernet and various other "**switched**" networks Interface Unit) design. 2.3 Arctic **Switch Fabric** FUNi2 will leverage on the interconnection capability. The user **message** interface (send and **receive message queues**) and network **buffers** are located [ftp.lcs.mit.edu/student-workshop/1995/abstracts/Hoe.ps](http://ftp.lcs.mit.edu/student-workshop/1995/abstracts/Hoe.ps)

[Models for Asynchronous Message Handling - Langendoen, Bhoedjang, Bal \(1997\) \(Correct\) \(5 citations\)](#)  
unblocking a thread, involves a thread **switch** from the interrupted thread to the unblocked processes usually do not know when they will **receive a message**. Even when **messages** arrive at FM multithread-safe, added multicasting, improved **buffer** management, and, most importantly, added [ftp.cs.vu.nl/pub/amoeba/orca\\_papers/ieee-concurrency97.ps.gz](http://ftp.cs.vu.nl/pub/amoeba/orca_papers/ieee-concurrency97.ps.gz)

[An Atomic Model for Message-Passing - Liu, Aiello, Bhatt \(1993\) \(Correct\) \(33 citations\)](#)  
one synchronous time step each processor can **receive one atomic message**, perform local computation, of blocking instructions is that no system **buffering** is required. However, the delay in waiting for [www.cs.ccu.edu.tw/~pangfeng/publications/spaa93.ps](http://www.cs.ccu.edu.tw/~pangfeng/publications/spaa93.ps)

[The PVM3 based implementation of the GRP function library - Peter Mork \(Correct\)](#)  
uses a process id, called task id (tid) to send or **receive a message**.The channels are represented by the b.The sender pack the **data** to a **message buffer** (grp pack(c.The sender issues the SEND (used to check the **received messages** in the **message queue**) has been modified to achieve this feature. The [ftp.cpc.wmin.ac.uk/pub/HPCTI/P3/appendix-B2.ps.gz](http://ftp.cpc.wmin.ac.uk/pub/HPCTI/P3/appendix-B2.ps.gz)

[Modeling ATM Networks in a Parallel Simulation.. - Gburzynski.. \(1995\) \(Correct\) \(1 citation\)](#)  
ATM is a connection-oriented packet-based **switching** technology designed for high-speed networks. hardware components like **buffers**, links and **switch fabrics**, and a model of ATM signaling, which constitutes a lower time stamp than the LVT (a straggler) is **received**. This forces the affected process to roll back [www.cs.uaiberta.ca/~pawel/PAPERS/atmps.ps](http://www.cs.uaiberta.ca/~pawel/PAPERS/atmps.ps)

[On Using Intelligent Network Interface Cards to... - Ficzynski, Martin, .. \(1998\) \(Correct\) \(4 citations\)](#)  
for Multimedia Conferencing Across Packet-**Switched** Networks. Computer Networks and ISDN Systems. range from packet filtering (e.g.Lazy **Receive Processing** [2]cluster based storage from the network directly to the region of frame **buffer** memory representing the applications window. As [www.cs.berkeley.edu/~rmartin/papers/mef-nosdav98.ps](http://www.cs.berkeley.edu/~rmartin/papers/mef-nosdav98.ps)

[Experiences of building ATM switches for the Local Area - Richard Black \(Correct\)](#)  
Experiences of building ATM **switches** for the Local Area Richard Black, Ian Leslie, British Telecom. 2 Components 2.1 The **Switching Fabric** The Fairisle **switch fabric** is composed of 4 by 4 [ftp.cl.cam.ac.uk/public/papers/reports/ATM/docs-94-3/09sigcomm94.ps](http://ftp.cl.cam.ac.uk/public/papers/reports/ATM/docs-94-3/09sigcomm94.ps)

[An Improved EFCI Scheme with Early Congestion Detection - Zhao, Li, Sigarto \(1996\) \(Correct\)](#)  
changed ffl The **buffer** capacity required at each **switching** node is substantially reduced ffl The ABR and magnified, causing a large consumption of **buffer** resources. In this contribution we propose a design is often detected by comparison of present **queue** size with a pre-assigned **queue-threshold**. Such [www.ece.utexas.edu/~sanqi/papers/ABR-ATM-Forum.ps](http://www.ece.utexas.edu/~sanqi/papers/ABR-ATM-Forum.ps)

[Real-Time Communication in FDDI Networks - Malcolm, Kamat, Zhao \(1995\) \(Correct\) \(4 citations\)](#)  
**message** deadlines will be met in wide area packet **switched** networks [7, 11, 13, 18, 22, 25, 26, 27]An .6.2 B r i The size (number of bits) of **receive buffer** for stream S i .2.2 B s i The size occur, either due to missing deadlines or due to **buffer** overflow. These tests are extremely useful in the [www.cs.tamu.edu/research/realtime/malcolm-jrts-96.ps.gz](http://www.cs.tamu.edu/research/realtime/malcolm-jrts-96.ps.gz)

[The Odd-Even ATM Switch - Koliass, KLEINROCK \(Correct\)](#)  
TRANS. COMMUN.VOL. NO. 1 The Odd-Even ATM **Switch** y Christos KOLIAS y and Leonard KLEINROCK [millennium.cs.ucla.edu/LK/Bib/PS/paper212.ps](http://millennium.cs.ucla.edu/LK/Bib/PS/paper212.ps)